Eduardo Hernández Valdez

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EDUCATION

ITESM Av. Eugenio Garza Sada 2501 Sur, Tecnológico, 64700 Monterrey, N.L.

Mexico

Engineering in Robotics and Digital Systems; Avg 92/100 - GPA 3.6

August 2022 - June 2026

Research Experience

Joint Robotics Laboratory (JRL) @ CNRS-AIST

Tsukuba, Japan

Research Intern - Humanoid Robotics, targeting IROS 2026

Aug 2025 - Feb 2026

- Developing force-sensitive tactile matrix for humanoid robot teleoperation and dexterous manipulation
- Implementing embedded neural networks to eliminate analog sensor crosstalk in real-time
- Custom DMA-based TCP/IP stack development
- Planning to investigate reinforcement learning and foundation models approaches for grasping in MuJoCo

FLOWMAS: Multimodal Flow Matching for Trajectory Generation

Mty, Mexico

Independent Research Project - Submitted to System Integration 2026

Sep 2025

- Designed multimodal CNF model with spatial memory for RGBD-conditioned trajectory synthesis
- Training architecture using Hydra, OmegaConf for custom models with modality-specific data logging

Self Driving Vehicle @ VantTec

Mty, Mexico

Computer Vision, Embedded and Electronics R&D Team Leader

Jan 2023 - June 2025

- End-to-end local planner of autonomous vehicles using generative flow models. ICRA2025 Poster
- Built custom visualization tools using Rerun for real-time trajectory analysis
- PCB design for interfacing with existing electromechanical systems
- Embedded programming of steering wheel and braking pedal control

Unmanned Surface Vehicle @ VantTec

Mty, Mexico

Perception R&D Team Leader

Aug 2022 - February 2025

- On the edge object detection inference ecosystem based on **TensorRT**
- Stereo camera image triangulation to estimate distance from 2D bounding boxes to a 3D point
- Configured Linux systems, Docker environments, and hardware drivers for our vehicle's infrastructure

Projects

Embedded EKF for Pose Estimation - Drone interfacing microcontroller running filters on sensor readings Camera Calibration - CUDA accelerated camera extrinsic and intrinsic calibration and rectification for lab showoff Tensorgba - CNN interfacing with Gameboy Advance games. (Self-driving Mario Kart)

ML Teaching - Designed and delivered machine learning curriculum for high school students

Work Experience

 $Computer\ Vision\ Intern\ -\ Advanced\ Solutions\ Lab\ @\ AMI\ Automation$

May 2025 - November 2025

• SIMD optimization, integration and research of computer vision algorithms for the industry

 $Free lance\ General\ Purpose\ Programming\ -\ fiverr.com/eduarch 42$

Summer 2019, 2020, 2021, 2022

• Developed solutions in **Data Science**, Backend Development, GUI Applications, with an overall 4.9/5 rating

AWARDS & ACHIEVEMENTS

Xignux Challenge 2024 - Top-3 National - Technology entrepreneurship proposal with a focus on sustainability Roboboat 2024 - Finalist Team - Perception system of an autonomous boat

HackMTY 2022 Hackathon - 1st Place - Hardware box designed to store online identity & cryptocurrencies

SKILLS

Programming: Proficient; Python, Go. Intermediate; C, C++, Rust, JavaScript, Matlab. Beginner; VHDL, Julia **Technologies/Software:** Linux, Docker, Shell scripting, Pytorch, Tensorflow, TF-Lite, Keras, TensorRT, ONNX, GDB,

GCC, (C)Make, Git, KiCAD, ROS[1,2], FreeCAD, OpenCV, YOLO, STM32, Teensy, RVIZ, Rerun, Hydra, OmegaConf, Simulink, FreeRTOS, CAN, Ethernet, NVIDIA Jetson, System Integration, Edge Computing, Buildroot, U-Boot

Languages: Spanish (Native), English (B2 - PTEG), Japanese (Learning), German (Elementary)